

# Pushkar Joshi

User Experience Researcher with 3 years experience.

www.pushkarjoshi.com  
joshi.pushkar@hotmail.com  
(317) 665-9509

## Professional Experience

3 Years

## Education

### UX/UI Design Intern

Feb 2017 – Present

#### Exalt Design Hub

Designing digital experiences for various clients through user-centered design process. Planned and conducted user interviews remotely & built personas on the data. Redesigning the dashboards using Illustrator, to reduce cognitive overload for optimizing work and operational settings.

### MS in Human Computer

Interaction (2016-Expected 2018)

Indiana University, Indianapolis

GPA: 3.8/4.0

### BE in Computer Science and Engineering (2010-2014)

Deogiri Institute of Engineering and Management Studies

### UX Researcher- Research Assistant

Aug 2016 – Present

#### IUPUI

Leading user experience design for a new web searching and browsing system for the blind users, to simplify complex navigations problems. Interviewed and observed blind and visually impaired people, did survey analysis, and conducted usability studies for testing prototype.

## Skills

### Formative

User Research  
User Interviews  
Contextual Inquiry  
Observations  
Competitive Analysis  
Surveys  
Userzoom

### Generative

Storyboarding  
Prototyping  
Affinity Diagrams  
Personas  
User Interviews  
User Flows  
Card Sorting

### Summative

Heuristic evaluation  
Cognitive Walkthrough  
Information Architectures

### Design Tools

Adobe Photoshop  
Adobe Illustrator  
InVision  
Sketch  
Figma

### Development

HTML5, CSS3, D3.js, jQuery, Java, Android, PHP, SQL

### Jr. Software Developer

Mar 2015-July 2016

#### Findability Sciences

Collaborated with Vice President (tech), engineers and client & helped designing a user-friendly product. Led a team to design & develop android application of 'Ta-dah' and published it in Play Store.

## Published Apps

**Ta-dah:** New entertainment social media & video sharing platform. (App store and Play store)

## Awards & Recognition

Secured 1<sup>st</sup> prize of \$750 at NES Innovation Award 2014.

-Provided business model for the prototype.

### UI Developer Intern

Aug 2013-July 2014

#### JMK Infosoft

Led a 3-people team to design & develop e-learning application for a college to manage various courses. Conceptualized wireframes and hi-fi mock-ups & developed the UI using HTML, CSS, JS.

### Intern (Project Lead)

July 2013-Oct 2013

#### Kohler Engines

Led the interns' team to discover problems in Kohler's inventory management process & provided solution in the form of desktop app. Worked with Plant Manager, interviewed line workers & linked their pain points and goals to the solution & delivered elegant user experience.

## Projects

### DoubleMap Usability Evaluation

Aug 2016 – Oct 2016

Worked with DoubleMap to conduct usability evaluation of their mobile and web application. Conducted cognitive walkthrough and heuristic evaluation to find usability problems and pain points of the users. Used Optimal Workshop for card sorting and tree testing.

### OneCard

Oct 2016 – Nov 2016

Designed a smart card which works with a mobile application to replace all the plastic cards in people's wallet. Designed hi-fidelity prototype using Google's material design framework & evaluated it with user testing.