

Pushkar Joshi

Product Designer with 3+ years of industry experience

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Experience

Udacity – Product Design Intern June 2018 - Sep 2018

Incoming product design intern.

Design on Tap - Product Design Volunteer Sep 2017 - Present

Designing a system to improve communication between client and DoT team, as a capstone project. The new design will help in creating a better relationship with the client.

Netsolace Inc - UX/UI Design Intern June 2017 - August 2017

Redesigned the corporate gifting experience for Edible Arrangement and worked on different projects which includes redesigning internal portal, designing Design Division's website and logo for an internal brand.

The H2 Group - Product Design Intern Sep 2016 - July 2017

Redesigned Shakti Warrior's admin portal & did usability testing prototype. Collaborated with cross-functional team (CEO/ Developers/ Strategist), led the overall user experience and worked with developers to put design into production.

Exalt Design Hub – UX/UI Design Intern Feb 2017 - May 2017

Redesigned the dashboards of utility usage company using Illustrator, to reduce cognitive overload for optimizing work and operational settings. Conducted user interviews and built draft personas.

Findability Sciences – Jr. Software Developer Mar 2015 - Jul 2016

Collaborated with VP (tech), country head, engineers, and client and helped in designing a user-friendly product. Led a team to design & develop android application of 'Ta-dah' and published it in Play Store.

Selected Projects

Screenless Typing - Google Funded Project

Leading UX design of aural keyboard for blind people using hand gestures as inputs and aural cues to provide feedback. New design will improve the typing efficiency while keeping the hands free.

Power 2 Patients - AHRQ Funded Project

Collaborating with researchers to design interactive prototype for patients with chronic heart failure for their self care management. New design will fill applied knowledge gap of patients.

Education

Indiana University,
Indianapolis — *MS in Human
computer Interaction*

2016- 2018 (Expected)

GPA: 3.85/4.0

DIEMS — *B.E in Computer
Science and Engineering*

2010- 2014

Skill

Formative

User Interviews, Competitive analysis, Surveys, Contextual Inquiry

Generative

Storyboarding, prototyping, Affinity Mapping, Personas, Wireframes, Journey Maps

Summative

Heuristic Evaluation, Usability Evaluation, Cognitive Walkthrough

Tools

Sketch, Figma, Framer.js, InVision, Principle, Illustrator, Photoshop, After Effects

Programming

HTML, CSS, JS, PHP, Java, SQL, Android, Python

Published Apps

Ta-dah: New entertaining social media video sharing platform.